

CORNER 5

TRACE THE PATH

There are three actions that are important in the show: **fly, run and swim.** With the Neverland Map, trace the path and try to guess with the children which action Peter Pan has to do to go from one point to another on the map.



DURATION

10 minutes



DIFFICULTY

Low



SKILLS

- Vocabulary
- Motor skills



OBJECTIVES

- To get children acquainted with the Neverland Map that Peter Pan will follow.

PUFF, THE MAGIC DRAGON CORNERS SESSION 5

